My Example:

**Product Guide**

Congratulations on purchasing your Life Science Teacher Andro-LifSciMcCurdy 3.2!

Other terms used to refer to your new android, “Mrs. McCurdy”, “Ms. McCurdy”. Your new Andro-LifSciMcCurdy is programmed to:

* Teaching you all aspects of biological life sciences
* Introducing you to cool science facts
* Help you perform scientific investigations and problem-solving
* Show you how science is involved in all aspects of life

**Getting Started**

Before you engage or interact with Andro-LifSciMcCurdy 3.2 for the first time, you will need to initially address her as Mrs. McCurdy to activate her teaching mode. Andro-LifSciMcCurdy 3.2 will respond most favorably to users who ask engaging questions or directions for a specific task.

*Nervous System*

**Helpful Hints** for Optimum Functionality

* Operates best when given at least seven hours of shut-down time to recharge
* Insert a content card into Andro-LifSciMcCurdy’s right hand to transmit information through the sense of touch to her cortex center. Within seconds the cortex center will receive the information, and Andro-LifSciMcCurdy will begin to speak and teach about the information.
* Andro-LifSciMcCurdy’s cortex can activate movement by sending a message to her 2 leg devices.
* The optic centers of Andro-LifSciMcCurdy can detect movement such as a raised hand. This can also activate the cortex region to enable her to move toward the raised hand.

*Circulatory System*

**Helpful Hints**

* This model comes with a life-supply of the red life fluid and its pumping mechanism

*Digestive System*

**Helpful hints** for optimum functionality:

* A required 30-minute break is needed to adequately provide energy to the cellular components of Andr-LifSciMcCurdy.
* Chocolate makes the corners of the McCurdy Android turn up into a smile.
* Hydrate several times a day with clear water-like substance for best function and to help remove possible toxins from the system.
* Caffeinated coffee may be used to jump start the system if not operating to highest capacity in the early morning work hours.
	+ --Best when it is flavored with sweetened liquid creamers such as vanilla or some form of chocolate flavoring

**Modes/Settings**

1. Teacher Mode (Default mode)
* Generally activated from the hours of 8:40am-4:30pm.
* Typically accessible to from 9:00am-4:00pm in live version.
* Main function: to help students learn, love and live out multiple aspects of Life Science.

1. At-Home Mode
* Always activated 24 hours each day.
* Silent activation occurs while in *Teacher Mode*
* Can be jolted into *At-Home* mode when you ask her about her children or husband. (Default response is usually a brief story or scenario about how smart or funny her family is. (**Troubleshooting:** If Default response does not occur, you should stop asking Andr-LifSciMcCurdy personal questions and continue to engage in on-task active science learning behaviors. This model detects this questioning as a distractor from on-task behaviors)
1. Sport Mode (New with this 3.2 model)
* This mode is not often accessible.
* Andro-LifSciMcCurdy is prone to raise her right arm and bend her elbow repeatedly when a praise, question, or statement is made regarding Florida State University.

WARNING! :

* Andro-LifSciMcCurdy will have a bad breakdown if given energizing nourishment that includes milk. Prevention of breakdown requires an intake of a Lactaid pill.
* Asking Andro-LifSciMcCurdy where to turn in completed activities or assignments may result in a blank or empty response or “stuck” mode.
* Failure to interact with Andro-LifSciMcCurdy “At Home” mode through the mccurdylifescience.weebly.com website may activate the *Teacher Frustration Feature* of Andro-LifSciMcCurdy.

**Additional Troubleshooting**

1. **Turning in a task without your name on it may result in Andro-LifSciMcCurdy entering a “0” into the grade-recording software.** In the case of this, check the “class turn in” receptacle to make sure your task is sealed with your name.
2. **Asking questions without signifying with a raised hand may result in Andr-LifSciMcCurdy short-circuiting and/or blowing a fuse due to sensory overload and misdirection.** To prevent malfunction, say, “Oh, Mrs. McCurdy. I forgot to raise my hand.” This will override the malfunction switch. If successful over-ride, Andro-LifSciMcCurdy should reply with a “Thank you for remembering” and an upturned mouth at the corners.

**Customer Service/ Contact Information:**

*If you have further questions, comments, or concerns regarding Andr-LifSciMcCurdy 3.2, please email or send a post to any of the following:*

*Mccurdylifescience.weebly.com*

*Edmodo.com*

*mccurdrp@myscps.us*

*regina\_mccurdy@scps.k12.fl.us*

What’s in Your User Guide?

You have been assigned to create an android of yourself. (No, not the smartphone.) An *android* is simply a robot with a human appearance. Just like any machine or robot, they usually come programmed to perform certain functions and do certain things. You will write a user’s guide to your SelfDroid that explains to your users -- classmates and teachers -- how best to interact with you and the best way that you function and work.

The guide needs to include the circulatory system, the nervous system and a third system that you may choose (digestive, muscular, skeletal, respiratory, integumentary, endocrine, immune, etc.)

For each of the three systems:

* Write at least 5 descriptive sentences that help to connect the content of the system.
* Use at least 5 vocabulary terms correctly for each system used.
* Underline each vocab term you use.
* Consider what makes these systems functions in human beings.

Adding a byte of YOU in the User Guide:

* Using what you know about these systems, incorporate details that pertain to your personality:
	+ What are you like (personality) in the morning, afternoon, evening?
	+ Do you have any hobbies or interests?
	+ How do you act around your friends, family, new people?
	+ What do you like to eat? What do you hate to eat?
	+ What makes you think?
	+ How do you learn the best?
* Include at least 4 different headings that are commonly found in a User’s Guide. Here are a few to help you organize your guide:
* **Product Guide**
* **Getting Started**
* **Accessibility**
* **Helpful Hints**
* **Warning**
* **Settings/ Modes**
* **Troubleshooting**
* **Cleaning Instructions**
* **Contact Customer Service/Contact Information**
* **Assembly**
* **Directions**

This is to be written neatly. You may take it home to complete it. You may also type it out and make it resemble an actual user guide for an extra 5 points. **This is due next Tuesday/Wednesday in class.**